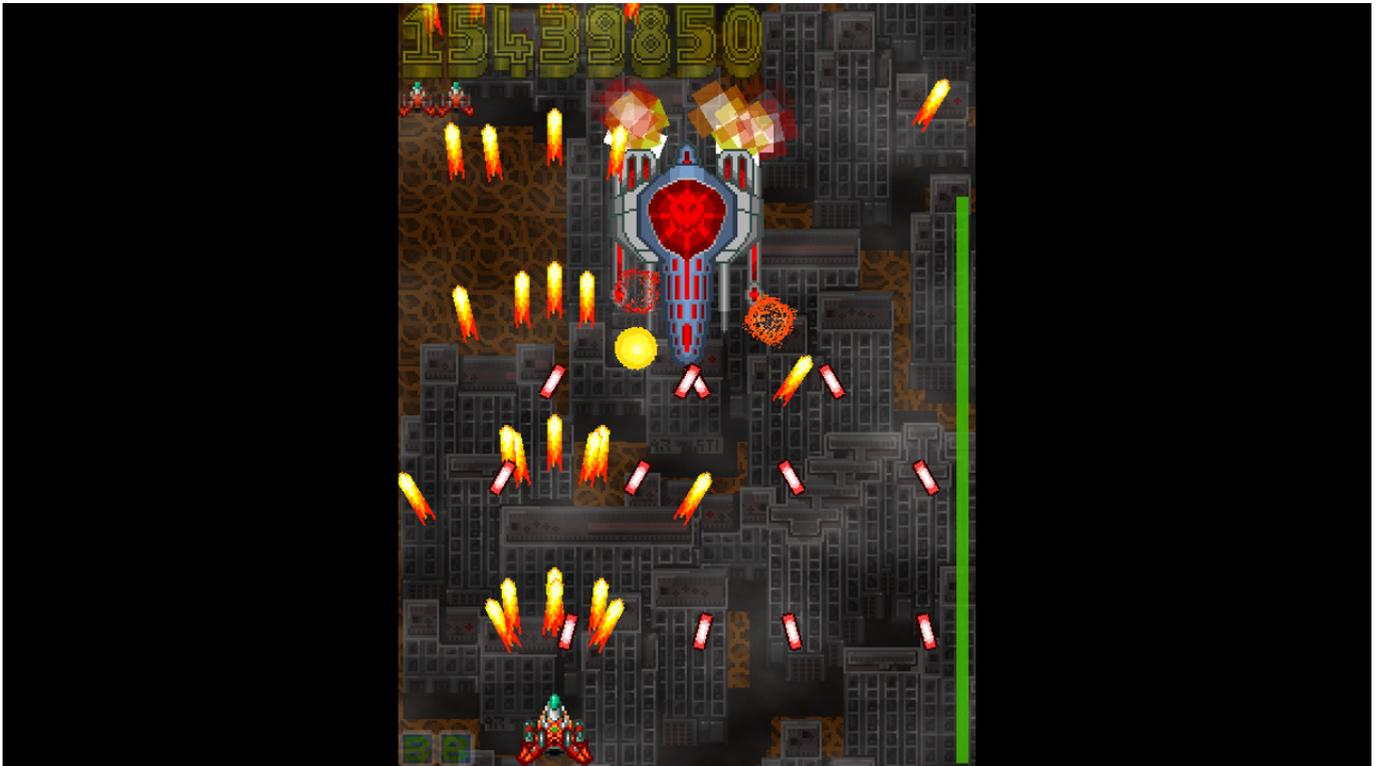

Zenohell Free Download [pack]



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About This Game

Welcome to your Zenohell, soldier. Zenohell is a 90s styled shoot-em'up (in short, shmup) that is all about shooting, dodging, collecting medals and getting score, while blasting your speakers to the sound effects and music.

Warning: The game does contain profanities at some points so tread carefully.

- 6 stages of ever increasing scale and intensity - but there are more for the especially skilled pilots.
 - A secret mode that you can unlock.
- 3 player ships offering completely different playstyles, with some more you can unlock by playing the game.
- A 28 track soundtrack made by Jorgen "dj_emphatic" Sjolander, that you get for free with the game - just look at the data files.
 - 3 different gameplay modes.
 - Music modding, which lets you swap out the music for your personal favorites, if desired.
- Options which let you customize your game view, TATE (rotating your screen), Filter, Transparent medals and more!
 - Gameplay from times when it was more about reflexes and less about complex scoring.

We, at Grybanser Fox, are excited to finally show our game to the world and we hope that you will be as excited to play it as we were making it.

Title: Zenohell
Genre: Action
Developer:
Team Grybanser Fox
Publisher:
Team Grybanser Fox
Release Date: 15 Oct, 2015

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Minimum:

OS: Microsoft® Vista / 7 / 8 / 10

Processor: 1Ghz Processor

Memory: 256 MB RAM

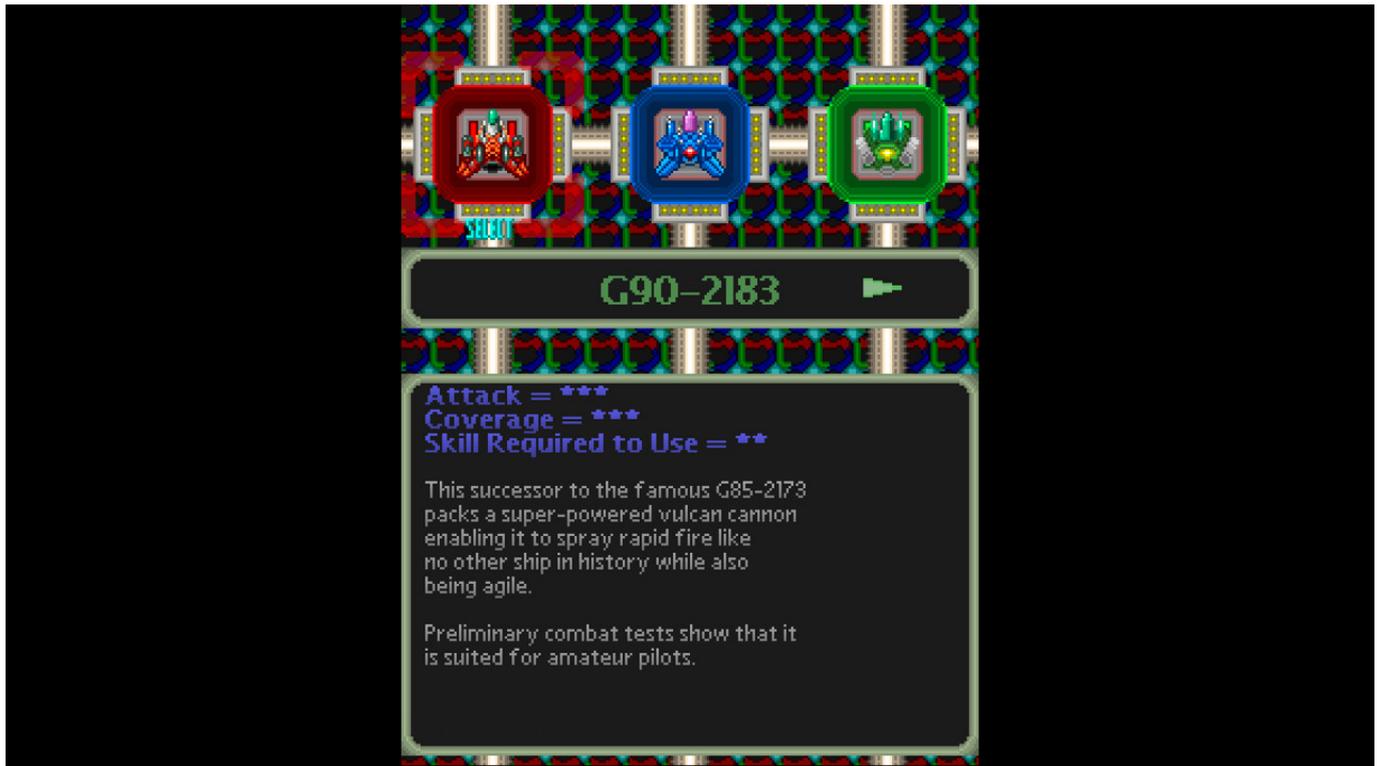
Graphics: Pixel and Vertex Shader 2.0

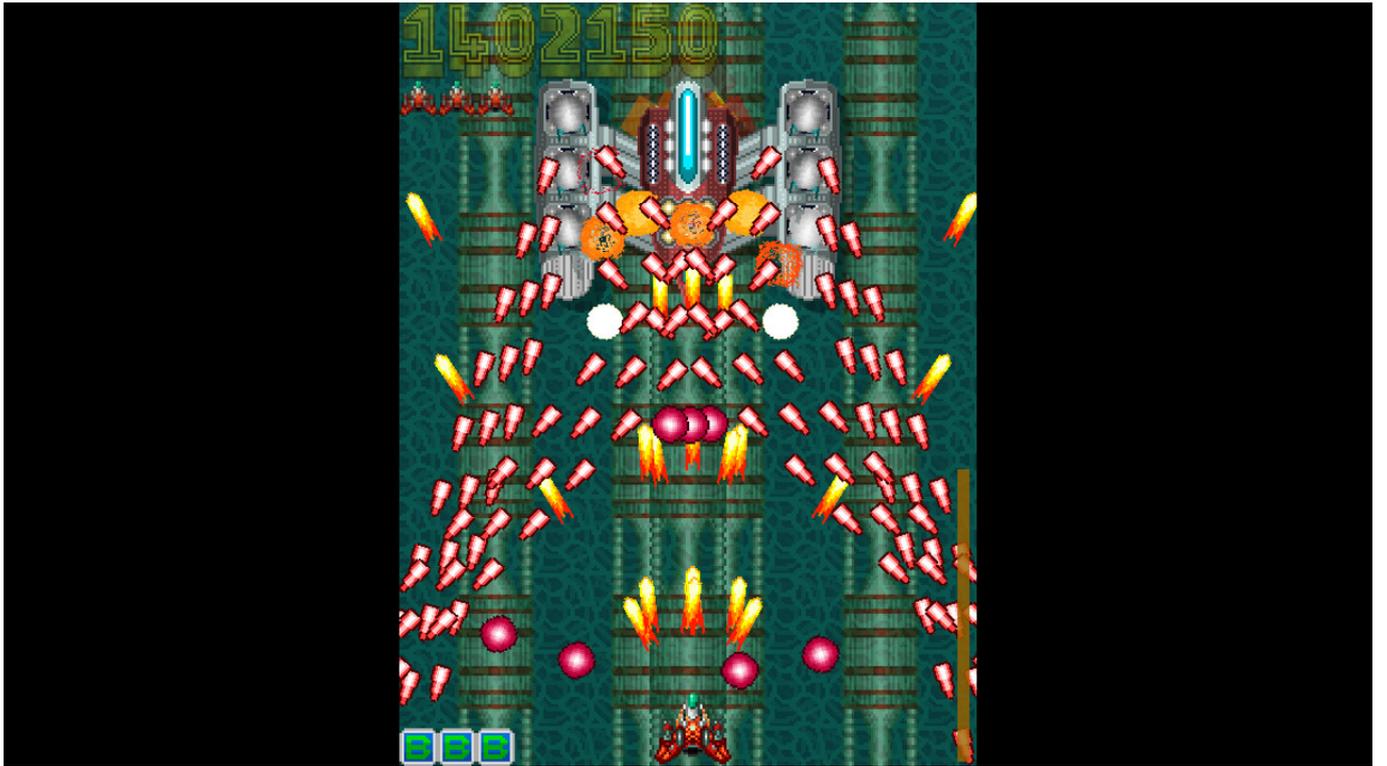
DirectX: Version 9.0

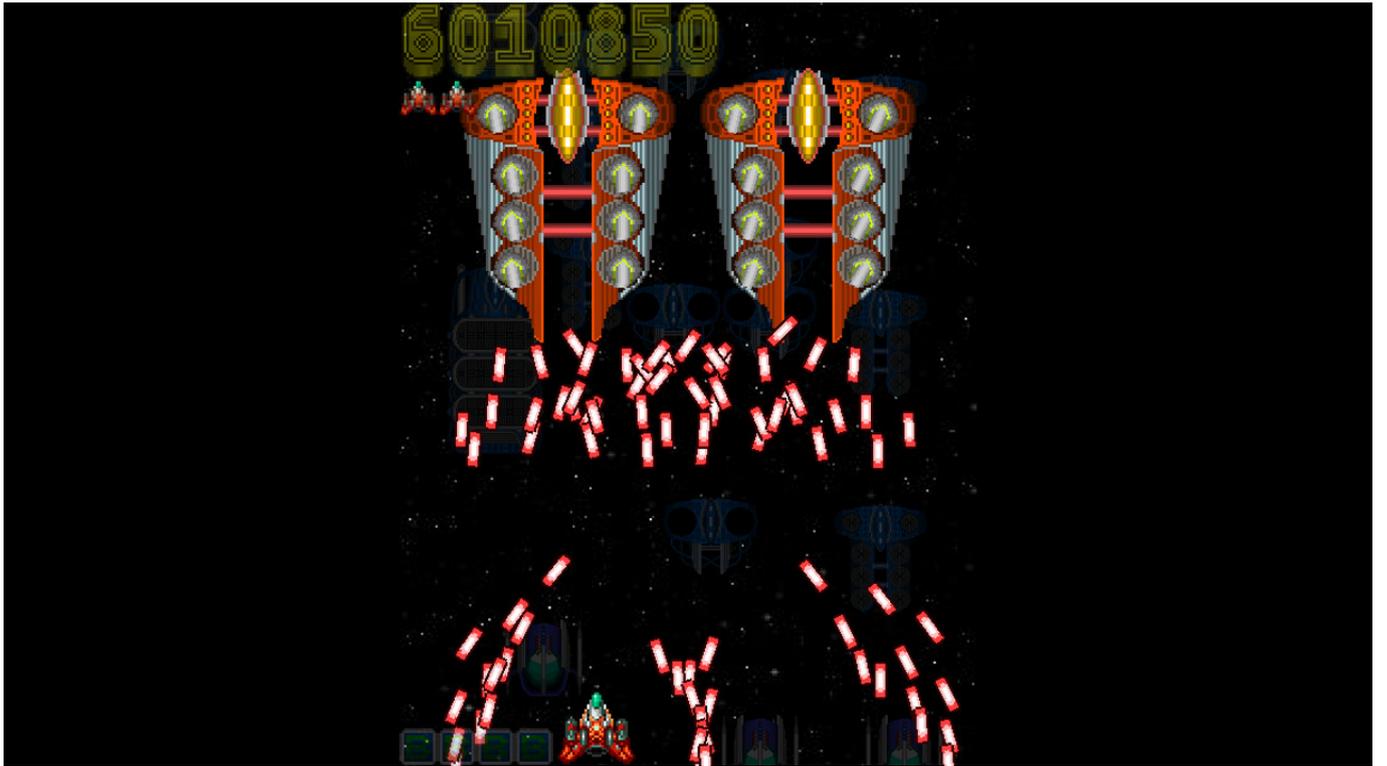
Storage: 500 MB available space

Additional Notes: May not run correctly with Intel HD integrated graphics units. Other than that, it should run fine on a PC made in past 5 years.

English







arrogant zeno hell. zeno hell difficulty. zenohell download. zenohell steam

This game brings back my childhood. I always used to (and still do on occasion) play Strikers 1945 at the arcade at the local beach. These games (Zenohell and Zenodyne R) are just like that one and are some of the best retro style bullet hell/vertical scrolling shooters I've ever played hands down. Get them if you like bullet hell games.

Hell bids you enter. Victory may come slowly, painfully... Or perhaps not at all. But seek this despair, and you will be rewarded....

8.8/10

-Rayne. Moves much too fast for how visually noisy it is. I had much difficulty even seeing the bullet that killed me, over and over and over.. Nice old school shmup.. Not many bullet hell shmups but this one really deserves a go

The bullet hell dodging and enemy bullets are really challenging, Fans of donpachi give it a try.

I didnt like the weapons system honestly. Select diff ships for diff weapons. Thu out the game you only can power up. No weapon changing items drop. No " HOLD TO FIRE CONCENTRATE LASER".

Juz hold your Shot button all the way and also sometimes Slowdown ship to focus dodging.

Still practising.. Awesome game! Would play again.

i love shmups, i almost let this one pass me by. it just didnt look interesting to me. but it was on sale and the reviews seemed pretty positive. the game mechanics and controls are pretty darn good. its fast and frenetic, at first i said to myself the graphics are kinda awful, but after playing, you lose sight of that really quickly. too much dodging to just keep up. its a pretty hard game, but once you get the hang of it you start asking yourself how did i ever survive that wave of bullets. its a very satisfying experience.. This game really scratches that shmup itch! It's very easy to pick up and play, and you can get going within seconds, Aside from all the usual options desired by shmuppers (rotatable screen being the main one), you can also change the music pack used by the game. I haven't tried out the option just yet, but I imagine I could use Cave's music, for example.

I'm not one for longer reviews, but I also want to praise the music and the art, since it becomes immediately clear that a lot of love was put into both these aspects. It feels a bit like I'm playing an Amiga game, and this is high praise in my book.. This game brings back my childhood. I always used to (and still do on occasion) play Strikers 1945 at the arcade at the local beach. These games (Zenohell and Zenodyne R) are just like that one and are some of the best retro style bullet hell\vertical scrolling shooters I've ever played hands down. Get them if you like bullet hell games.

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Still practising.. I rate the game ZenoHell 2.5\5. Not particularly good overall. Almost OK but for 10 dollars, this schmup is overpriced. Great sense of speed but I wish it had better graphics to go along with that. There are better games out there for the same price (Crimzon Clover: World Ignition, for example).

+Easy and responsive controls which have a classic feel.

+3 ships to control.

+Lots of gameplay options.

+Easy menus.

+No bugs.

+Extremely challenging but allows you to use as many 'continues' as you want.

+V-Extremely bad graphics except the game does feature a nice sense of speed. Unfortunately the landscapes which scroll by are mind-numbingly repetitive.

+V-This game has a brief background story but it lacks detail.

-The retro styled chip-tunes music is only catchy in a few places. Mostly it's just either mediocre or irritating.

-Boring, uninteresting bosses and enemies.

-Repetitive, low-quality sound effects.

-High system requirements, particularly when one considers how truly simple, even primitive, the graphics are.. Compared to it's sequel, this game and its patterns felt much more traditional. Not in a bad way, it is very fun nonetheless. The difficulty ramps up to a crazy level, so I was happy some of my usual strats could help.

I liked it, but the readability is quite problematic with medals and your shot distracting quite a bit. The bullets are quite small too. I don't know if I'll be spending the time required to 1cc it, but I can definitely see myself replaying this often.

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